



# EVENT RULES

**Sort & Rope Two-person team.** (#6 & over/#5+ & under) Time starts when team crosses the line in the middle of the arena. Team will ride to where steers are being held, and be given a number for the steer they are to bring back down the arena across the middle line and rope. Designated number steer must be FIRST across the line or will result in disqualification. The steer must be headed across the line and heeled anywhere around the neck only. A five-second penalty for one hind or front leg catch. 2 loops. May rope twice with different partners or must switch ends. One-minute time limit.

**Ladies Breakaway Women only.** The loop must go over the head and break away from the saddle horn. A Bright flag must be tied to the end of the rope. 2 loops. A second rope must be tied and ready to go. One run only.

**Reverse Team Roping** Ropers will start from behind a line. When the ropers cross-line time starts and steer will be released from the roping chute. Three legal head catches- horn, ½ head, and neck. Time will stop when horses are facing and ropes are tight. May enter twice with different partners (#6 & Over/ #5+ & under). Two Loops. 1 leg catch = 5 second penalty.

**Sort & Brand** (2 ropers must be #5+ or under) Four-man team. One loop per person, designated number steer must be first across the line. Headed across the line and heeled anywhere. Both front and hind legs must be stretched before the iron leaves the pot. Around the neck only. Front leg is legal. Time called when the iron is back in the pot. One run only. One loop per person. One-and-a-half minute time limit.

**Ladies Barrels \*\*\*\*Straight Pay Format\*\*\*\*.** No circling. Must keep forward motion at all times. No assisting persons or horses to enter the arena. Down barrel will result in No Time. WPRA rules apply. The arena is to be dragged between sets. One horse and one run only. The horse may only be entered once.

**Team Sorting** Three-person team. Time starts when the team crosses the line in the middle of the arena. The team will be given a number for the steer they will need to bring back across the

line and hold. Then continue to bring the rest of the steers over in consecutive order by number. If steers are brought over line out of order it will result in no time. One run only. One minute time limit. Time on 3 head.

**Ladies Ribbon Dogging** Timed event. While on horseback, the contestant is to take the ribbon from the back of the steer and then time is called. One run only.

**Amateur Team Roping #10** (capped at #6) USTRC numbers used. Contestants may rope twice with different partners or must switch ends if with the same partner. 3 legal head catches. 1 hind leg 5 seconds. Broken barrier 10-second penalty. 2 loops

**Open Team Roping** Contestants may rope twice with different partners or must switch ends if with the same partner. 3 legal head catches. 1 hind leg 5 seconds. Broken barrier 10-second penalty. 2 loops.

**All Girl Team Roping** Open. Contestants may rope twice with different partners or must switch ends if with the same partner. 3 legal head catches. 1 hind 5 seconds. Broken barrier 10-second penalty. 2 loops

**Double Mugging** 2-man team. Roper ropes, mugger mugs, roper ties. Catch as can, but rope must go over the head. One loop. One run only.

**Mixed Ribbon Roping** Two-Person team, one man one woman. Either person can rope. Roper will come from the roping box. Partner must start from a designated area pull the ribbon or part of it off the steer's tail and return to the designated starting point. The steer must be standing when the ribbon is pulled. One run only. One loop only. One-minute time limit.

**Steer Riding** 8-second time event. The contestant must ride with one hand free. Bull rope or loose rope only. Fanning steer with a hat will not be considered a disqualification.

**Mutton Bustin'** Contestant not to be over 60lbs and 6 & under at the time of the rodeo. Enter on-site. Contestants to report to Busters Gate at 10 am Sunday. Ride at 11 a.m. Top ten to compete during the rodeo performance. Each contestant must furnish their own helmet for safety (bicycle helmet acceptable). Anyone in the arena with a contestant must sign a waiver prior to the event. **One parent per child entered. Limit first 50 kids to sign up.**

**Relay Race** Two-man teams. The team starts at the same end of the arena. The first rider rounds the barrel and comes back handing the baton and sending the second rider to complete the race around the barrel and back across the line. Cannot be thrown MUST be handed off. Time stops when 2nd rider passes the original starting line where time started. Time will start and stop when the line is crossed.

**Hide Race** Two-person team consisting of one rider on horseback and one rider on the hide attached to the rope. The team will start with both contestants mounted on horse and hide on

the west end of the arena. The horse will drag hide and rider down the arena, around the barrel, and back for a time. 5-second penalty for a knocked-down barrel. If either rider comes off the horse or hide, the run will end with no time. Protective gear is optional. CCR will provide hide. May go once.

\* Buckles to first place in each event.

\* In all events except Ladies Barrels, Steer Riding a cut-off will be enforced after the 5th place time is achieved.

\* **All judge's decisions are final.** PRCA rules are the guidelines for CCR. Contestants enter through the contestant gate except for Mutton Busters. Contestants must check in with the rodeo secretary prior to the rodeo starting. No refunds without a vet or doctor's release. Be ready by the third call or you will be turned out. The Creston Classic Rodeo reserves the right to refuse entry to anyone and/or initiate further rules on the day of the rodeo. In the event of a discrepancy, it must be submitted in writing to the CCR board on the same day the event took place.

\*40% out for office and stock charges for all events. Payback is based on the number of entries plus added money.

\* **NO ICE CHESTS, GLASS, OR OUTSIDE BEVERAGES. THIS IS BENEFIT.**

#### **All-Around Men's and Women's**

\*Saddles to Men and Women's All-Around.

\*All Around is to be determined by points accumulated during the rodeo. In a result of a tie, the All Around will be determined by the participant who has the most money won.

\***If entered in Amateur Team Roping and Open Roping you must declare which entry to be towards All-Around. If not declared first order of draw will be counted.**

\***Men:** Must enter Steer Riding and one timed event to qualify for Men's All Around.

\***Women:** All-Around includes all events except the Open Team Roping. May enter Steer Riding for All-Around.

**Points for All Around: 1st = 10 points, 2nd = 9 pts, 3rd = 8 pts, 4th = 7 pts, 5th = 6 pts**